

Art 10 A-B 3D Design

Spring Quarter 2024

Meeting Time 9:30am -12:15pm

Room: Art71

Office Hours Mon. Wed.9:00 -9:30am Room Art 71

Class Final, Mon. June 24- 11:15am

Patricia Jauch Instructor

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Student Learning Outcomes: 10A -B

Induction to design and principles as they apply to three- dimensional design space and form, idea exploration in various media of 3D construction. The student will apply knowledge of basic elements and principles of design. Techniques include utilizing direct process method (example: plaster, wood, and mixed media). The underlying intent will be to develop the artistic and design capabilities of the student. To explore and develop one's own personal visual and aesthetic statement and sensitivity through design.

10B The student will apply an advanced level of research to the of 3D design process :

The student will construct advanced project focusing on specific materials appropriate to a more involved 3D design concept. The student will develop enhanced critical thinking and problem solving skills.

On Completion Of This Course Students:

Students will develop understanding of 3D design making skills, creative problem solving , technical development . The student will apply knowledge of basic elements and principles of design and explore various materials used in form making of Art and Design.

Class Format:

Presentation, discussion and internet research as well as online trips to virtual museums and galleries will be part of the curricula for this class and readings and writing.

For class lectures, presentations and discussions with various sculpture material, processes. Critique ideas, sketches, models and completed work will be discussed at this time.

Lab time (Not optional)

This time should be set aside for project development and construction. Frequent progress reviews will be done during this time in addition to critiques. (You must attend lab time).

Continued absences will result in a drop or failure statues in the class .If students are unable to attend class or any issues arise, you are expected to contact the instructor.

Assignments:

Each assignment will evolve from a problem format that will state specific boundaries regarding content, material, etc. These limitations will hopefully push your creative thought process into new directions of growth.

A series of exercises and projects will emphasis creative problem solving in different aspects of 3D design concepts. You will also be introduced to various Artist. All projects will be approved by instructor before starting.

For the duration of the class, you will develop a sketchbook of ideas, images ,technical concepts, questions or just words that will become a source book of images and ideas for your work. This will become indispensable as you work through the quarter as a communication tool between student and instructor. I suggest you spend 20 minutes per day sketching, writing or drawing an object or collecting images .

Grading :

Grades will be determined by a parentage system :

- A demonstration of personal growth measured by progress throughout the quarter
- Each project will be given a grade according to how well you were able to follow directions and understand the concept that was presented. Workmanship and experiment, with materials is valued
- Your contribution to the class is measured by your attendance and good use of class time, verbal participation in class discussions and critiques.

10 % = Discussion Participation 10 % = Reading and Writings 80 % = Projets = 100 %

Late policy for projects: It is important that you get your work in on time. Continue late work will result in drop in grade, course or failure in the class. It is up to the student to contact the instructor if you are having trouble completing the assignments.

Grading Scale :

90-100% = A (Excellent work in on time going beyond what is assigned in gaged in classes).

80-89% = B (Good work in on time one late work).

70-79% = C (Passing effort some work turned in late).

60-69% = D (Lack of effort put in always late or not completed).

0- 59% = F (Failed missed work never completed).

Academic Integrity : Handing in work that is not your own is plagiarism if you hand in work that is not your own you will receive an F for that assignment and will count as messed work . (This includes the internet).

Materials:

Inexpensive materials and found objects will be used for most of the projects. Some tools you may have to purchase depending on the materials you selected for your project.

Each student is expected to supply materials for the completion of their projects (cost may vary depending on the materials selected , estimated cost \$20- \$100). Some material may be supplied to get started.

Essential student supplies:

9"x12" Drawing pad ,sketchbook ,utility (matt) knife and extra blades,scissors,pencils,2B(soft)4H(hard)and erasers, steel ruler(12"- 18"), epoxy glue or strong glues like E 6000, hot glue sticks, hot glue gun, needle nose pliers for wire.

Student Resources and Information :

Need help : If you need help with classes contact student success center at, www.deana.edu/studentSUCCESS/

DSPS : In accordance with the American with Disabilities Act. De Anza Collage is committed to providing equitable access to learning opportunities to students wit documented disabilities, Students with disabilities may contact **DSPS at (408) 864-8753 dss@deanza.edu** for more information.

Disruptive Behavior : Students rights and responsibilities, <http://www.deanza.edu/judicial-affairs/rights-rigtsandresponsiblites.html>

Important Dates: April 19 Last day to add a class.

April 20 Last day to drop a class.

May 25, 27 Memorial Day Weekend Holiday Campus Closed

May 31, Last day to drop with W

June19 Juneteeth Holiday Campus Closed

Final week Final Mon. June 24, 9:15am -11:15am)

Course Calendar 10A- 10B*

Week 1 : Intro to class . **Assignment #1:** 10A go over materials . **Assignment #1** 10B research assignment . Important dates and questions about the class format.

Week 2 : 10A/B Discuss your ideas for first assignment, bring images to study and sketches

Week 3: 10A/B, studio work time .questions on assignment. 10A progress report on work done.10B sketches .

Week 4 : 10A/B ,10A assignment #1 due . 10B , project #1 progress report 10A assign project #2

Week 5: Discuss go over next assignments 10A/B, ideas sketches, studio time.

Week 6: 10B first assignment progress report for class discussion, 10A progress report assignment #2.

Week 7: Discuss both classes assignments due, go over next assignment, material questions.

Week 8: Open lab for idea development for final projects. Studio time, next class meeting bring share your ideas for assignment. .

Week 9:10A/B progress report and final project assigned, open lab time ,question you have about the assignments.

Week 10: Progress reports on your final assignments, open lab for questions studio time.

Week 11: Open lab for question on work, make up on missed, or unfinished past work for grading due.

Week 12: Final June 24 11 , 9:15am , all work is due no late work will be accepted.

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Arts 10B : Calendar and meeting times are the same as 10A

NOTE : . Class calendar is tentative, assignments and critique dates are subject to change if need be, during the quarter and students will be notified of changes in advance in canvas or by email.